How to recover NTFS

Step by step guide with examples
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1. NTFS Partition Recovery Concepts

For the machine to be able to start booting properly, the following conditions should apply:

- Master Boot Record (MBR) exists and is safe
- Partition Table exists and contains at least one active partition

If so, executable code in MBR selects an active partition and passes control there, thus it can start loading proper files (COMMAND.COM, NTLDR, ...) depending on the file system type on that partition. However, if these files are missing or corrupted then OS will be unbootable - remember the famous error "NTLDR is missing ..."? In this case recovery software accesses this drive on the low level bypassing system boot (for example, if you boot from another HDD or bootable floppy) and will help you to see all other files and directories on the drive and allow you to copy to the safe place onto another drive.

For the partition/drive to be visible to the Operating System the following conditions should apply:

- Partition/Drive can be found via Partition Table
- Partition/Drive boot sector is safe

If so, OS can read partition/drive parameters and display drive in the list of the available drives. However, if the file system itself is damaged (Root, FAT area on FAT12/FAT16/FAT32, or system MFT records on NTFS) drive’s content might not be displayed and we might see errors like "MFT is corrupted", "Drive is invalid" ... In this case you have less chances to restore your data in compare to the case where OS is not bootable due to the missing or corrupted system files, however recovery software usually uses some tricks to display may be not all but some of the entries that are still safe and allow you to save your data to another location.

Under "Partition recovery" we mean two things:

1. "Physical partition recovery". The goal is to find out the problem and write some information to the proper place on HDD and after that partition becomes visible to OS again. You can do it manually using Disk Editors and some guidelines or use recovery software, designed for this purpose.
2. "Virtual partition recovery". The goal is to determine the critical parameters of the deleted/damaged/overwritten partition and after that enable to scan it and display its content. This approach can be applied in some cases when physical partition recovery is not possible (for example, partition boot sector is dead) and is commonly used by recovery software. It's very hard (almost impossible) to implement it manually.

Lets consider the topics, related to the recovery of partitions in common, not specific to the particular file system. We have the following cases:

- MBR is damaged
- Partition is deleted or Partition Table is damaged
1. NTFS Partition Recovery Concepts

- Partition Boot Sector is damaged
- Missing or Corrupted System Files

As an example we'll use the following disk layout:

### MBR is damaged

The Master Boot Record (MBR) will be created when you create the first partition on the hard disk. It is very important data structure on the disk. The Master Boot Record contains the Partition Table for the disk and a small amount of executable code for the boot start. The location is always the first sector on the disk.

The first 446 (0x1BE) bytes are MBR itself, the next 64 bytes are the Partition Table, the last two bytes in the sector are a signature word for the sector and are always 0x55AA.

For our disk layout we have MBR:

<table>
<thead>
<tr>
<th>Physical Sector: Cyl 0, Side 0, Sector 1</th>
</tr>
</thead>
<tbody>
<tr>
<td>0000000000 33 C0 8E D0 00 7C FB 50 07 50 1F FC BE 1B 7C 3AZ??..</td>
</tr>
<tr>
<td>0000000100 BF 1B 06 50 57 B9 E5 01 F3 A4 CB BE BE 07 B1 04 ..?..PW?a.oE??..t.</td>
</tr>
<tr>
<td>0000000200 38 2C 7C 09 75 15 83 C6 10 E2 F5 CD 18 8B 14 8B 8</td>
</tr>
<tr>
<td>0000000300 EE 83 C6 10 49 74 16 38 2C 74 F6 BE 10 07 4E AC i??..It.8.to?..N</td>
</tr>
<tr>
<td>0000000400 3C 00 74 FA BB 07 00 B4 0E CD 10 EB F2 89 46 25 &lt;.t.w..?..I.eoE%</td>
</tr>
<tr>
<td>0000000500 96 8A 46 04 B4 06 3C 0E 74 11 B4 0B 3C 0C 74 05 -.SF.?.&lt;.t.?.t.?.t.</td>
</tr>
<tr>
<td>0000000600 3A C6 75 2B 40 C6 46 25 06 75 24 BB AA 55 50 B4 :Au+8?F%..uSw?up?</td>
</tr>
<tr>
<td>0000000700 81 CD 13 58 72 16 B1 FB 55 AA 75 10 F6 C1 01 74 A1.Xr.7U?u.oA.t</td>
</tr>
<tr>
<td>0000000800 0B 8A E0 88 56 24 C7 06 A1 06 EB 88 66 04 BF .Sa?VS.C.?..7f.?</td>
</tr>
<tr>
<td>0000000900 0A 00 B8 01 02 8B DC 33 C9 83 FF 05 7F 03 8B 4E ..?..&lt;U3E?y..&lt;N</td>
</tr>
<tr>
<td>0000000A00 25 03 4E 02 CD 13 72 29 BE 46 07 B1 3E FE 7D 55 %.N.I.r)7F.?..U</td>
</tr>
<tr>
<td>0000000B00 AA 74 5A 83 EF 05 7F DA B5 F6 75 83 BE 27 07 EB ?tZ..l.8.ou??..e</td>
</tr>
<tr>
<td>0000000C00 8A 98 91 52 99 03 46 08 13 56 80 AE 12 00 5A EB S?F?.F..V..e.Ze</td>
</tr>
<tr>
<td>0000000D00 d5 4F 74 E4 33 C0 CD 13 EB 88 00 00 00 00 00 Ooa3AI.e?..?</td>
</tr>
<tr>
<td>0000000E00 56 33 F6 56 56 52 50 06 53 51 BE 10 00 56 8B F4 V3oVRP.SQ?.Vko</td>
</tr>
<tr>
<td>0000000F00 50 52 B8 00 42 8A S6 24 CD 13 5A 58 8D 64 10 72 PR?.BSV$I.ZX7d.r</td>
</tr>
<tr>
<td>0000001000 0A 40 75 01 42 80 12 E2 F7 F8 5E C3 EB 74 49 .6u.DEC.a?o^AetI</td>
</tr>
<tr>
<td>0000001100 6E 76 61 6C 69 64 20 70 61 72 74 69 74 69 6F 6E nvalid partition</td>
</tr>
<tr>
<td>0000001200 20 74 61 62 6C 65 00 45 72 72 6F 72 20 62 5F 6F 61 table.Error loa</td>
</tr>
<tr>
<td>0000001300 64 69 6E 67 20 6F 70 70 70 72 61 74 69 6E 67 20 73 ding operating s</td>
</tr>
<tr>
<td>0000001400 79 73 74 65 6D 00 4D 69 73 73 69 6E 67 20 70 ystem.Missing op</td>
</tr>
<tr>
<td>0000001500 65 72 61 74 69 6E 67 20 73 73 74 73 74 65 6D 00 erating system.</td>
</tr>
<tr>
<td>0000001600 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .................</td>
</tr>
<tr>
<td>0000001700 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .................</td>
</tr>
<tr>
<td>0000001800 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .................</td>
</tr>
<tr>
<td>0000001900 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .................</td>
</tr>
<tr>
<td>0000001A00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .................</td>
</tr>
</tbody>
</table>
1. NTFS Partition Recovery Concepts

What will happen if the first sector has been damaged (by virus, for example)?

Let's overwrite the first 16 bytes with zeros.

What will happen if sector signature (last word 0x55AA) has been removed or damaged?

Let's write zeros to the location of sector signature.

When we try to boot now, we see an error message like "Operating System not found".

Thus the first thing if computer does not boot is to run Disk Viewer and check the first physical sector on HDD, whether it looks like valid MBR or not:

- check, may be it's filled up with zeros or any other single character
- check whether error messages (like you can see above "Invalid partition table"
- check whether disk signature (0x55AA) is present or not

The simplest way to repair or re-create MBR is to run Microsoft's standard utility called FDISK with a parameter /MBR, like

A:\> FDISK.EXE /MBR

FDISK is a standard utility included in MS-DOS, Windows 95, 98, ME.

If you have Windows NT / 2000 / XP, you can boot from startup floppy disks or CD-ROM, choose repair option during setup, and run Recovery Console. When you are logged on, you can run FIXMBR command to fix MBR.

Also you can use third party MBR recovery software or if you've created MBR backup, restore it from there (Active@ Partition Recovery has such capabilities).

What will happen if the first sector is bad or unreadable?

Most likely we'll get the same black screen, which we got when trying to boot. When you try to read it using Disk Viewer/Editor you should get an error message saying that
sector is unreadable. In this case recovery software is unable to help you to bring HDD back to the working condition, i.e. physical partition recovery is not possible. The only thing that can be done is to scan and search for partitions (i.e. perform virtual partition recovery), and in case if something is found - display them and give the user an opportunity to save important data to another location. Third party software, like Active@ File Recovery, will help you here.

**Partition is deleted or Partition Table is damaged**

The information about primary partitions and extended partition is contained in the Partition Table, a 64-byte data structure, located in the same sector as the Master Boot Record (cylinder 0, head 0, sector 1). The Partition Table conforms to a standard layout, which is independent of the operating system. The last two bytes in the sector are a signature word for the sector and are always 0x55AA.

For our disk layout we have Partition Table:

```
<table>
<thead>
<tr>
<th>Physical Sector: Cyl 0, Side 0, Sector 1</th>
</tr>
</thead>
<tbody>
<tr>
<td>00000001B0 80 01 ..........................ß.</td>
</tr>
<tr>
<td>00000001C0 01 00 07 FE 7F 3E 3F 00 00 00 40 32 4E 00 00 00 ...?&lt;?@2N...</td>
</tr>
<tr>
<td>00000001D0 41 3F 06 FE 7F 64 7F 32 4E 00 A6 50 09 00 00 00 A?.?d2N.¦P....</td>
</tr>
<tr>
<td>00000001E0 41 65 0F FE BF 4A 25 83 57 00 66 61 38 00 00 00 0e.??J?W.fa8...</td>
</tr>
<tr>
<td>00000001F0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 AA .................U?</td>
</tr>
</tbody>
</table>
```

We can see three existing and one empty entries:

- Partition 1, offset 0x01BE (446)
- Partition 2, offset 0x01CE (462)
- Partition 3, offset 0x01DE (478)
- Partition 4 - empty, offset 0x01EE (494)

Each Partition Table entry is 16 bytes long, making a maximum of four entries available. Each partition entry has fields for Boot Indicator (BYTE), Starting Head (BYTE), Starting Sector (6 bits), Starting Cylinder (10 bits), System ID (BYTE), Ending Head (BYTE), Ending Sector (6 bits), Ending Cylinder (10 bits), Relative Sector (DWORD), Total Sectors (DWORD).

Thus the MBR loader can assume the location and size of partitions. MBR loader looks for the "active" partition, i.e. partition that has Boot Indicator equals 0x80 (the first one in our case) and passes control to the partition boot sector for further loading.

Let's consider the situations which cause computer to hang up while booting or data loss.

1. **What will happen if no partition has been set to the Active state (Boot Indicator=0x80)?**

   Let's remove Boot Indicator from the first partition:

   ```
   00000001B0 00 01 ..........................ß. |
   00000001C0 01 00 07 FE 7F 3E 3F 00 00 00 40 32 4E 00 00 00 ...?<?@2N... |
   00000001D0 41 3F 06 FE 7F 64 7F 32 4E 00 A6 50 09 00 00 00 A?.?d2N.¦P.... |
   00000001E0 41 65 0F FE BF 4A 25 83 57 00 66 61 38 00 00 00 0e.??J?W.fa8... |
   00000001F0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 AA .................U? |
   ```

   When we try to boot now, we see an error message like "Operating System not found". It means that the loader cannot determine which partition is system and active to pass control to.

2. **What will happen if partition has been set to the Active state (Boot Indicator=0x80) but there are no system files on that partition?**
1. NTFS Partition Recovery Concepts

(it could happen if we had used for example FDISK and selected not the proper active partition).

Loader will try to boot from there, fails, try to boot again from other devices like floppy, and if fails to boot again, we'll see an error message like "Non-System Disk or Disk Error".

3. What will happen if partition entry has been deleted?
If it has been deleted, next two partitions will move one line up in the partition table.

   Physical Sector: Cyl 0, Side 0, Sector 1
   0000001B0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
   0000001C0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
   0000001D0 41 65 0F FE BF 4A 25 83 57 00 66 61 38 00 00 00
   0000001E0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
   0000001F0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

If we try to boot now, the previous second (FAT) partition becomes the first and the loader will try to boot from it. And if it's not a system partition, we'll get the same error messages.

4. What will happen if partition entry has been damaged?
Let's write zeros to the location of the first partition entry.

   Physical Sector: Cyl 0, Side 0, Sector 1
   0000001B0 80 00 00 00 00 00 00 00
   0000001C0 00 00 00 00 00 00 00 00
   0000001D0 00 00 00 00 00 00 00 00
   0000001E0 00 00 00 00 00 00 00 00
   0000001F0 00 00 00 00 00 00 00 00

If we try to boot now, the MBR loader will try to read and interpret zeros (or other garbage) as partition parameters and we'll get an error message like "Missing Operating System".

Thus, the second step in partition recovery is to run Disk Viewer and to make sure that the proper partition exists in the partition table and has been set as active.

How can recovery software help you in the above-mentioned scenarios?

   1. Discover and suggest you to choose the partition to be active (even FDISK does so).
   2. Discover and suggest you to choose the partition to be active.
   3. Perform a free disk space scan to look for partition boot sector or remaining of the deleted partition information in order to try to reconstruct Partition Table entry for the deleted partition.
   4. Perform all disk space scan to look for partition boot sector or remaining of the damaged partition information in order to try to reconstruct Partition Table entry for the damaged partition entry.

Why partition boot sector is so important?
Because if recovery software finds it, all necessary parameters to reconstruct partition entry in the Partition Table are there. (see Partition Boot Sector topic for details).

What would happen if partition entry had been deleted then recreated with other parameters and re-formatted?
In this case, instead of the original partition entry we would have a new one and everything would work fine except that later on we could recall that we had some important data on the original partition. If you’ve created MBR, Partition Table, Volume Sectors backup (for example, Active@ Partition Recovery and Active@ UNERASER (Unformat) can do it) before, you can virtually restore it back and look for your data (in case if it has not been overwritten with new data yet). Some advanced recovery tools also have an ability to scan disk surface and try to reconstruct the previously deleted partition information from the pieces of left information (i.e. perform virtual partition recovery). However it is not guaranteed that you can recover something.

### Partition Boot Sector is damaged

The Partition Boot Sector contains information, which the file system uses to access the volume. On personal computers, the Master Boot Record uses the Partition Boot Sector on the system partition to load the operating system kernel files. Partition Boot Sector is the first sector of the Partition.

For our first NTFS partition we have boot sector:

```plaintext
Offset    0  1  2  3  4  5  6  7  8  9  A  B  C  D  E  F
000000000 EB 5B 90 4E 54 46 53 20 20 20 00 02 01 00 00 01
000000010 00 00 00 00 00 FF 00 00 3F 00 FF 00 00 00 00
000000020 00 00 00 00 80 00 80 00 3F 32 4E 00 00 00 00
000000030 5B 43 01 00 00 00 00 00 00 00 00 00 00 00 00
000000040 02 00 00 00 08 00 00 00 10 EC 46 C4 00 47 C4
000000050 00 00 00 00 00 00 00 00 00 00 00 00 00 06 FA
000000060 BE D0 BC 00 07 CB 08 C0 00 02 01 00 00 00 00
000000070 00 C7 06 56 00 00 00 C7 06 5B 00 10 00 B8 00
000000080 00 00 00 00 80 00 80 00 3F 32 4E 00 00 00 00
000000090 51 52 06 66 A1 54 00 66 03 06 1C 00 66 33 D2
0000000A0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000000B0 00 00 00 00 80 00 80 00 3F 32 4E 00 00 00 00
0000000C0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000000D0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000000E0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000000F0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000100 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000110 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000120 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000130 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000140 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000150 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000160 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000170 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000180 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
000000190 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001A0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001B0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001C0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001D0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001E0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
0000001F0 00 05 0B 38 0E 54 00 54 01 00 00 00 00 00
```

The printout is formatted in three sections:

- **Bytes 0x00– 0x0A** are the jump instruction and the OEM ID (shown in bold print).

How to recover NTFS
1. NTFS Partition Recovery Concepts

- Bytes 0x0B–0x53 are the BIOS Parameter Block (BPB) and the extended BPB. This block contains such essential parameters as Bytes Per Sector (WORD, offset 0x0B), Sectors Per Cluster (BYTE, offset 0x0D), Media Descriptor (BYTE, offset 0x15), Sectors Per Track (WORD, offset 0x18), Number of Heads (WORD, offset 0x1A), Hidden Sectors (DWORD, offset 0x1C), Total Sectors (LONGLONG, offset 0x28), etc...

- The remaining code is the bootstrap code (that is necessary for the proper system boot) and the end of sector marker (shown in bold print).

This sector is so important on NTFS, for example, duplicate of the boot sector is located on the disk.

Boot Sector for FAT looks different, however its BPB contains parameters similar to the above mentioned. There is no extra copy of this sector stored anywhere, so recovery on FAT is as half as less successful than on NTFS.

**What will happen if Partition Boot Sector is damaged or bad/unreadable?**

Let’s fill up with zeros several lines of Partition Boot Sector:

```
000000000   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000010   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000020   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000030   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000040   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000050   00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000000060   8E D0 BC 00 7C FB B8 C0 07 8E D8 C7 06 54 00 00
```

If we try to boot, we’ll see “Non System Disk” or “Disk Error..”. After we fail to load from it and from floppy, partition becomes unbootable.

Because a normally functioning system relies on the boot sector to access a volume, it is highly recommended that you run disk-scanning tools such as CHKDSK regularly, as well as back up all of your data files to protect against data loss in case you lose access to the volume.

Tools like Active@ Partition Recovery and Active@ UNERASER allow you to create backup of MBR, Partition Table and Volume Boot Sectors so that if for some reason it fails to boot, you can always restore your partition information and have an access to files/folders on that partition.

**What to do if this sector is damaged?**

- If we do have backup of the whole disk or MBR/Boot Sectors we can try to restore it from there.
- If we do not have backup, in case of NTFS we could try to locate a duplicate of Partition Boot Sector and get information from there.
- If duplicate boot sector is not found, only virtual partition recovery might be possible if we can determine critical partition parameters such as Sectors per Cluster, etc..

**How can we fix NTFS boot sector using standard Windows NT/2000/XP tools?**
1. NTFS Partition Recovery Concepts

On NTFS copy of boot sector is stored at the middle or at the end of the Volume. You can boot from startup floppy disks or CD-ROM, choose repair option during setup, and run Recovery Console. When you are logged on, you can run FIXBOOT command to try to fix boot sector.

**How can recovery software help you in this situation?**

- It can backup MBR, Partition Table and Boot Sectors and restore them in case of damage
- It can try to find out duplicate boot sector on the drive and re-create the original one or perform virtual data recovery based on found partition parameters
- Some advanced techniques allow assuming drive parameters even if duplicate boot sector is not found (i.e. perform virtual partition recovery) and give the user virtual access to the data on the drive to be able to copy them to the safer location.

**Missing or Corrupted System Files**

For Operating System to boot properly, system files required to be safe.

In case of Windows NT / 2000 / XP these files are: NTLDR, ntdetect.com, boot.ini, located at the root folder of the bootable volume, Registry files (i.e., SAM, SECURITY, SYSTEM and SOFTWARE), etc.

Windows Vista and newer Windows versions have completely different set of boot system files. These files are BOOTMGR (Windows Boot Manager), BCD (Boot Configuration Data), winload.exe.

If these files have been deleted, corrupted, damaged by virus, Windows will be unable to boot. You'll see an error message "NTLDR is missing" or "BOOTMGR is missing".

So, the next step in recovery process is to check the existence and safety of system files (for sure, you won't able to check them all, but you must check at least NTLDR, ntdetect.com, boot.ini which cause most of problems).

To do it in Windows NT / 2000 / XP, you can use Emergency Repair Process, Recovery Console or third party recovery software.

**Emergency Repair Process**

To proceed with Emergency Repair Process, you need Emergency Repair Disk (ERD). This disk is recommended to create after you install and customize Windows. To create it, use the "Backup" utility from System Tools. You can use the ERD to repair damaged boot sector, damaged MBR, repair or replace missing or damaged NT Loader (NTLDR) and ntdetect.com files.
1. NTFS Partition Recovery Concepts

If you do not have an ERD, the emergency repair process can attempt to locate your Windows installation and start repairing your system, but it may not be able to do so.

To run the process, boot from Windows bootable disks or CD, and choose Repair option when system suggests you to proceed with installation or repairing. Then press R to run Emergency Repair Process and choose Fast or Manual Repair option. Fast Repair is recommended for most users, Manual Repair - for Administrators and advanced users only.

If the emergency repair process is successful, your computer will automatically restart and you should have a working system.

**Recovery Console**

Recovery Console is a command line utility similar to MS-DOS command line. You can list and display folder content, copy, delete, replace files, format drives and perform many other administrative tasks.

To run Recovery Console, boot from Windows bootable disks or CD and choose Repair option, when system suggests you to proceed with installation or repairing and then press C to run Recovery Console. You will be asked to which system you want to log on to and then for Administrator's password, and after you logged on - you can display drive's contents, check the existence and safety of critical files and, for example, copy them back if they have been accidentally deleted.

![Recovery Console](www.NTFS.com)

**Recovery Software**

Third party recovery software in most cases does not allow you to deal with system files due to the risk of further damage to the system, however you can use it to check for the existence and safety of these files.

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2. NTFS File Recovery Concepts

File recovery process can be briefly described as drive or folder scanning to find deleted entries in Master File Table (MFT) then for the particular deleted entry, defining clusters chain to be recovered and then copying contents of these clusters to the newly created file.

Different file systems maintain their own specific logical data structures, however basically each file system:

- Has a list or catalog of file entries, so we can iterate through this list and entries, marked as deleted
- Keeps for each entry a list of data clusters, so we can try to find out set of clusters composing the file

After finding out the proper file entry and assembling set of clusters, composing the file, read and copy these clusters to another location.

Step by Step with examples:

1. Scan Disk for deleted entries
2. Defining clusters chain for the deleted entry
3. Clusters chain recovery

However, not every deleted file can be recovered, there are some assumptions, for sure:

- First, we assume that the file entry still exists (not overwritten with other data). The less the files have been created on the drive where the deleted file was resided, the more chances that space for the deleted file entry has not been used for other entries.
- Second, we assume that the file entry is more or less safe to point to the proper place where file clusters are located. In some cases (it has been noticed in Windows XP, on large FAT32 volumes) operating system damages file entries right after deletion so that the first data cluster becomes invalid and further entry restoration is not possible.
- Third, we assume that the file data clusters are safe (not overwritten with other data). The less the write operations have been performed on the drive where deleted file was resided, the more chances that the space occupied by data clusters of the deleted file has not been used for other data storage.

As general advices after data loss:

**1. DO NOT WRITE ANYTHING ONTO THE DRIVE CONTAINING YOUR IMPORTANT DATA THAT YOU HAVE JUST DELETED ACCIDENTALLY!** Even file recovery software installation could spoil your sensitive data. If the data is really important to you and you do...
not have another logical drive to install software to, take the whole hard drive out of the computer and plug it into another computer where data recovery software has been already installed or use recovery software that does not require installation, for example recovery software which is capable to run from bootable floppy.

2. DO NOT TRY TO SAVE ONTO THE SAME DRIVE DATA THAT YOU FOUND AND TRYING TO RECOVER! When saving recovered data onto the same drive where sensitive data is located, you can intrude in process of recovering by overwriting FAT/MFT records for this and other deleted entries. It's better to save data onto another logical, removable, network or floppy drive.

**Disk Scan for deleted entries**

Disk Scan is a process of low-level enumeration of all entries in Master File Table (MFT) on NTFS, NTFS5. The goal is to find and display deleted entries.

In spite of different file/folder entry structure for the different file systems, all of them contain basic file attributes like name, size, creation and modification date/time, file attributes, existing/deleted status, etc...

Given that a drive contains root file table and any file table (MFT, root folder of the drive, regular folder, or even deleted folder) has location, size and predefined structure, we can scan it from the beginning to the end checking each entry, if it's deleted or not and then display information for all found deleted entries.

Deleted entries are marked differently depending on the file system. On NTFS deleted entry has a special attribute in file header that points whether the file has been deleted or not.

**Example of scanning folder on NTFS5:**

For our drive we have input parameters:

- Total Sectors 610406
- Cluster size 512 bytes
- One Sector per Cluster
- MFT starts from offset 0x4000, non-fragmented
- MFT record size 1024 bytes
- MFT Size 1968 records

Thus we can iterate through all 1968 MFT records, starting from the absolute offset 0x4000 on the volume looking for the deleted entries. We are interested in MFT entry 57 having offset 0x4000 + 57 * 1024 = 74752 = 0x12400 because it contains our recently deleted file "My Presentation.ppt"

Below MFT record number 57 is displayed:
MFT Record has pre-defined structure. It has a set of attributes defining any file of folder parameters.

MFT Record begins with standard File Record Header (first bold section, offset 0x00):

- "FILE" identifier (4 bytes)
- Offset to update sequence (2 bytes)
- Size of update sequence (2 bytes)
- $LogFile Sequence Number (LSN) (8 bytes)
- Sequence Number (2 bytes)
- Reference Count (2 bytes)
- Offset to Update Sequence Array (2 bytes)
- Flags (2 bytes)
- Real size of the FILE record (4 bytes)
- Allocated size of the FILE record (4 bytes)
- File reference to the base FILE record (8 bytes)
- Next Attribute Id (2 bytes)

The most important information for us in this block is a file state: deleted or in-use. If Flags (in red color) field has bit 1 set, it means that file is in-use. In our example it is zero, i.e. file is deleted.
2. NTFS File Recovery Concepts

Starting from 0x48, we have **Standard Information** Attribute (second bold section):

- File Creation Time (8 bytes)
- File Last Modification Time (8 bytes)
- File Last Modification Time for File Record (8 bytes)
- File Access Time for File Record (8 bytes)
- DOS File Permissions (4 bytes) 0x20 in our case *Archive* Attribute

Following standard attribute header, we have **File Name** Attribute belonging to DOS name space, short file names, (third bold section, offset 0xA8) and again following standard attribute header, we have **File Name** Attribute belonging to Win32 name space, long file names, (third bold section, offset 0x120):

- File Reference to the Parent Directory (8 bytes)
- File Modification Times (32 bytes)
- Allocated Size of the File (8 bytes)
- Real Size of the File (8 bytes)
- Flags (8 bytes)
- Length of File Name (1 byte)
- File Name Space (1 byte)
- File Name (Length of File Name * 2 bytes)

In our case from this section we can extract file name, "My Presentation.ppt", File Creation and Modification times, and Parent Directory Record number.

Starting from offset 0x188, there is a non-resident *Data* attribute (green section).

- Attribute Type (4 bytes) (e.g. 0x80)
- Length including header (4 bytes)
- Non-resident flag (1 byte)
- Name length (1 byte)
- Offset to the Name (2 bytes)
- Flags (2 bytes)
- Attribute Id (2 bytes)
- Starting VCN (8 bytes)
- Last VCN (8 bytes)
- Offset to the Data Runs (2 bytes)
- Compression Unit Size (2 bytes)
- Padding (4 bytes)
- Allocated size of the attribute (8 bytes)
- Real size of the attribute (8 bytes)
- Initialized data size of the stream (8 bytes)
- Data Runs ...
In this section we are interested in Compression Unit size (zero in our case means non-compressed), Allocated and Real size of attribute that is equal to our file size (0xDC00 = 56320 bytes), and Data Runs (see the next chapter).

**Defining clusters chain for the deleted entry**

To define clusters chain we need to scan drive, going through one by one all file (NTFS) clusters belonging (presumably) to the file until we reach the file size equals to the total size of the selected clusters. If the file is fragmented, clusters chain will be composed of several extents in case of NTFS.

Location of these clusters can vary depending on file system. On NTFS each file has _DATA_ attribute that describes "data runs". Disassembling data runs to "extents" for each extent we have start cluster offset and number of clusters in extent, so enumerating extents, we can compose file's cluster chain.

You can try to define clusters chain manually, using low-level disk editors, like Active@Disk Editor, however it's much simpler to use freeware data recovery tools, like Active@UNERASER.

**Example of defining clusters chain on NTFS**

When recovering on NTFS part of DATA attribute called *Data Runs* give us location about file clusters. In most cases DATA attribute is stored inside MFT record, so if we found MFT record for the deleted file, most likely we'll be able to determine cluster's chain.

In example below DATA attribute is marked with a green color. Data Runs inside, marked as Bold.

```plaintext
Offset  0 1 2 3 4 5 6 7 8 9 A B C D E F
00012580 2E 00 70 00 70 00 74 00 80 00 00 00 48 00 00 00 .p.p.t...H...
00012590 01 00 00 00 00 00 04 00 00 00 00 00 00 00 00 ............
000125A0 6D 00 00 00 00 00 40 00 00 00 00 00 00 00 00 m..@..........
000125B0 00 DC 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .U.......U......
000125C0 00 DC 00 00 00 00 00 00 00 00 00 00 00 00 00 00 31 6E EB C4 04 00 00 00 00 .U...._meA....
000125D0 FF FF FF FF 82 79 47 11 00 00 00 00 00 00 00 00 yyyy,yG..........  
```

Data Runs need to be decrypted. First byte (0x31) shows how many bytes are allocated for the length of the run (0x1 in our case) and for the first cluster offset (0x3 in our case). Next, we take one byte (0x6E) that points to the length of the run. Next, we pick up 3 bytes pointing to the start cluster offset (0xEBC404). Changing bytes order we get first cluster of the file 312555 (equals 0x04C4EB). Starting from this cluster we need to pick up 110 clusters (equals 0x6E). Next byte (0x00) tells us that no more data runs exist. Our file is not fragmented, so we have the only one data run.

Let's check, isn't there enough information about the file data?
Cluster size is 512 bytes.
We have 110 clusters, 110*512 = 56320 bytes
2. NTFS File Recovery Concepts

Our file size was defined as 56320 bytes, so we have enough information now to recover the file clusters.

**Clusters chain recovery for the deleted entry**

After clusters chain is defined, automatically or manually, the only task left is to read and save contents of the defined clusters to another place verifying their contents.

We have a chain of clusters; we can calculate each cluster offset from the beginning of the drive, using standard formulas. After that we copy amount of data equals to the cluster size, starting from the calculated offset into the newly created file. For the last one we copy not all cluster, but reminder from the file size minus number of copied clusters multiplied by cluster size.

Formulas for calculating cluster offset could vary depending on file system.

To calculate, for example, offset of the cluster for FAT we need to know:

- Boot sector size
- Number of FAT supported copies
- Size of one copy of FAT
- Size of main root folder
- Number of sectors per cluster
- Number of bytes per sector

On the NTFS, we have linear space so we can calculate cluster offset simply as cluster number multiplied by cluster size.

**Example of recovery clusters chain on NTFS**

In our example we just need to pick up 110 clusters starting from the cluster 31255. Cluster size is 512 byte, so the offset of the first cluster would be \( 512 \times 31255 = 160028160 = \text{0x0989D600} \)

<table>
<thead>
<tr>
<th>Offset</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>A</th>
<th>B</th>
<th>C</th>
<th>D</th>
<th>E</th>
<th>F</th>
</tr>
</thead>
<tbody>
<tr>
<td>\text{0989D600}</td>
<td>D0</td>
<td>CF</td>
<td>E0</td>
<td>A1</td>
<td>B1</td>
<td>1A</td>
<td>E1</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td></td>
</tr>
<tr>
<td>\text{0989D610}</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>03</td>
<td>00</td>
<td>FE</td>
<td>FF</td>
<td>09</td>
<td>00</td>
<td></td>
</tr>
<tr>
<td>\text{0989D620}</td>
<td>06</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>01</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td></td>
</tr>
<tr>
<td>\text{0989D630}</td>
<td>06</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
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<td>00</td>
<td>00</td>
<td>00</td>
<td>10</td>
<td>00</td>
<td>00</td>
<td>6B</td>
<td>00</td>
<td>00</td>
<td>00</td>
</tr>
<tr>
<td>\text{0989D640}</td>
<td>01</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>FE</td>
<td>FF</td>
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<td>FF</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>00</td>
<td>6A</td>
<td>00</td>
</tr>
<tr>
<td>\text{0989D650}</td>
<td>FF</td>
<td>FF</td>
<td>FF</td>
<td>FF</td>
<td>FF</td>
<td>FF</td>
<td>FF</td>
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<td>FF</td>
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<td>FF</td>
<td>FF</td>
<td>FF</td>
</tr>
</tbody>
</table>

Here is our data. What's left to do is just reading from this point 110 clusters (56320 bytes) and then copy them to another location. Data recovery is complete now.
3. Recommended software

**Active@ Partition Recovery** – software tool to recover deleted or damaged NTFS volumes

**Active@ File Recovery** – software tool to recover deleted or otherwise lost files on NTFS

4. Recommended Reading

Recovering NTFS boot sector on NTFS partitions (Q153973)
http://support.microsoft.com/default.aspx?scid=kb;EN-US;q153973

Description of the Windows XP Recovery Console for advanced users (Q314058)
http://support.microsoft.com/kb/314058/EN-US/

How to Recover From a Corrupt NTFS Boot Sector (Q121517)
http://support.microsoft.com/default.aspx?scid=kb;en-us;Q121517

Windows XP Repair Overview
http://www.microsoft.com/resources/documentation/windows/xp/all/proddocs/en-us/options_to_use_when_a_system_will_not_start.mspx?mfr=true

Description of the Windows XP Recovery Console (Q314058)
http://support.microsoft.com/kb/314058/EN-US/
5. Glossary of Terms

**compressed cluster**
When you set a file or folder property to compress data, the file or folder uses less disk space. While the size of the file is smaller, it must use a whole cluster in order to exist on the hard drive. As a result, compressed clusters contain "file slack space". This space may contain residual confidential data from the file that previously occupied this space. KillDisk can wipe out the residual data without touching the existing data.

**cluster**
A logical group of disk sectors, managed by the operating system, for storing files. Each cluster is assigned a unique number when it is used. The operating system keeps track of clusters in the hard disk's root records or MFT records. (See lost cluster)

**free cluster**
A cluster that is not occupied by a file. This space may contain residual confidential data from the file that previously occupied this space. KillDisk can wipe out the residual data.

**file slack space**
The smallest file (and even an empty folder) takes up an entire cluster. A 10-byte file will take up 2,048 bytes if that is the cluster size. File slack space is the unused portion of a cluster. This space may contain residual confidential data from the file that previously occupied this space. KillDisk can wipe out the residual data without touching the existing data.

**deleted boot records**
All disks start with a boot sector. In a damaged disk, if the location of the boot records is known, the partition table can be reconstructed. The boot record contains a file system identifier.

**ISO**
An International Organization for Standardization ISO-9660 file system is a standard CD-ROM file system that allows you to read the same CD-ROM whether you're on a PC, Mac, or other major computer platform. Disk images of ISO-9660 file systems (ISO images) are a common way to electronically transfer the contents of CD-ROMs. They often have the filename extension .ISO (though not necessarily), and are commonly referred to as "ISOs".

**lost cluster**
A cluster that has an assigned number in the file allocation table, even though it is not assigned to any file. You can free up disk space by reassigning lost clusters. In DOS and Windows, you can find lost clusters with the ScanDisk utility.

**MFT records**
Master File Table. A file that contains the records of every other file and directory in an NTFS-formatted hard disk drive. The operating system needs this information to access the files.
**root records**

File Allocation Table. A file that contains the records of every other file and directory in a FAT-formatted hard disk drive. The operating system needs this information to access the files. There are FAT32, FAT16 and FAT versions.

**sector**

The smallest unit that can be accessed on a disk. Tracks are concentric circles around the disk and the sectors are segments within each circle.

**unallocated space**

Space on a hard disk where no partition exists. A partition may have been deleted or damaged or a partition may not have been created.

**Windows system records**

The Windows registry keeps track of almost everything that happens in windows. This enhances performance of the computer when doing repetitive tasks. Over time, these records can take up a lot of space.